



Phantom Open

Saturday 4<sup>th</sup> September

Organising Authority (OA) is Draycote Water Sailing Club in conjunction with Phantom class association

## SAILING INSTRUCTIONS

The notation '[DP]' in a rule means that the penalty for a breach of that rule may, at the discretion of the Protest Committee, be less than a disqualification

### 1. RULES

- 1.1. This event is governed by the rules as defined in *the Racing Rules of Sailing 2021-2024*.
- 1.2. Competitors shall sail in accordance with the [RYA Racing Charter](#).
- 1.3. *Phantom Class Rules* shall apply as standard.

### 2. CHANGES TO SAILING INSTRUCTION

- 2.1. Changes to the sailing instructions will be posted at least 30 minutes before the first warning signal on the day it will take effect and shall be valid for all subsequent races in the series.
- 2.2. Changes to the schedule of races will be posted by 20:00 on the day before it takes effect.
- 2.3. Changes to the sailing instructions on the water will be made verbally to each boat before her warning signal, Flag L will be flown.

### 3. COMMUNICATION WITH COMPETITORS

- 3.1. The official notice board will be the event page [online](#).
- 3.2. The race office will be the shop (waterside reception).

### 4. CODE OF CONDUCT

- 4.1. [DP] Competitors and support persons shall comply with all reasonable requests from race officials, club volunteers, marshals and staff.
- 4.2. [DP] All Competitors and support person must abide by Draycote water sailing club rules and water authority regulations, failing to comply may result in disqualification without a hearing. This changes RRS 63.1

### 5. SIGNALS MADE ASHORE

- 5.1. Signals made ashore will be made on the club flag pole located on the patio
- 5.2. When AP is displayed ashore '1 minute' is replaced with 'not less than 30 minutes in race signals AP.
- 5.3. Signals ashore made under a class flag only apply to that class
- 5.4. Competitors should note, signals may be flown from the flagpole in connection to club racing, these will be flown under a club flag.

## 6. SCHEDULE OF RACES

6.1.

Date	Activity	Time
4 <sup>th</sup> September	Race 1 warning signal	11:25
	Race 2,3,4	ASAP after race 1,2 or 3

6.2. On the last day of racing no warning signal will be made after 16:00.

6.3. To alert boats that a race will begin shortly, the orange start line flag will be raised with one sound signal 5 minutes before the warning signal.

## 7. CLASS FLAGS

7.1. The Class flag will be a yellow flag with the phantom logo on it.



## 8. RACING AREA

8.1. The racing area is Draycote Water.

8.2. Competitors should note club racing may also be taking place on the water.

## 9. COURSES

9.1. The diagrams in 'SI addendum 1' should show the course, including approximate angles between legs, the order in which marks to be passed and the side each mark is to be left

9.2. No later than the warning signal the race committee shall display the course letter and number of laps on the back of the committee boat.

## 10. MARKS

10.1. Rounding Marks will be orange dumpy race marks

10.2. The starting mark will be a boat or danbuoy displaying an orange flag

10.3. The finishing mark will be a boat or danbuoy displaying a blue flag.

## 11. OBSTRUCTIONS

11.1. Boats shall not sail at any time within 30 meters of the shore except in an emergency or in front of the club compound

11.2. Fishing boats whether engaged in fishing or not, this includes the area the line extends from or being cast in.

11.3. Rescue boats or committee boats when not displaying defined start or finish signals.

## 12. THE START

- 12.1. The start line will be between a staff displaying an orange flag on the committee vessel and the start mark
- 12.2. [DP] Boats whose warning signal has not been made shall keep clear of the starting area.
- 12.3. Boats failing to start with 4 minutes after their starting signal will be scored DNS without a hearing. This changes RRS A5.1 and A5.2.
- 12.4. A race may not be started if, in the opinion of the race officer there is excessive or insufficient wind.
- 12.5. If there is a general recall the starting order will be maintained with the recalled fleet getting a new start not less than 1 minute after removal of '1<sup>st</sup> substitute'.

### 13. CHANGES TO THE NEXT LEG OF THE COURSE

- 13.1. The position of marks may be changed by less than 50m during a race, such a change will only be made if no boat is sailing towards the mark. Flag C will not be flown to indicate this change, nor will "+" or "-". This changes RRS 33.
- 13.2. If a change of more than 50m in any direction is required this will be signalled in line with RRS 33.

### 14. THE FINISH

- 14.1. The finish line will be between the blue flag on the committee vessel and the finish mark.
- 14.2. At the discretion of the race officer, any competitor failing to finish within a reasonable time period of the first boat finishing that race may be finished on the course by a committee boat or safety boat displaying International Code Flag W.
- 14.3. Any competitor so finished will score the number of points in accordance to their finishing position in that race. This changes RRS 28.1.

### 15. PENALTY SYSTEM

- 15.1. The post-race penalty and RYA arbitration of the RYA Rules Disputes Procedures will be available. The post-race penalty will be 30%.

### 16. TIME LIMITS

16.1.

Mark 1-time limit	Race Target Time	Finishing Window	Max Race Time
20 minutes	45 minutes	20 minutes	90 minutes

- 16.2. If no boat passes mark 1 within the mark 1 time limit the race will be abandoned
- 16.3. Failure to meet the race target time will not be grounds for redress, this changes RRS 62.1(A)
- 16.4. Boats failing to finish within the finishing window after the 1<sup>st</sup> boat to sail the course and finish or within the time limit, whichever is later will be scored "Did not finish". **This changes RRS 35.**

### 17. HEARING REQUESTS

- 17.1. The Protest time limit will be 30 minutes after the last boat in her class finishes the last race of the day or 'no more racing today' is signalled by the race committee, whichever is later.
- 17.2. The protest time will be displayed on the official notice board (see SI 3.1).
- 17.3. Hearing request forms are submitted [online](#).

## **18.SAFETY REGULATIONS**

- 18.1. A boat retiring from a race shall inform the race committee or safety boat before returning to shore.
- 18.2. During the months of November, December, January, February and March, all persons on the water shall wear exposure proof clothing. For the purpose of this instruction 'Exposure proof clothing' shall mean an adequate expanded neoprene wet suit providing protection from neck to ankle or a dry suit providing watertight cover from neck to ankle.

## **19.REPLACEMENT OF CREW OR EQUIPMENT**

- 19.1. [DP] Substitution of damaged or lost equipment is not allowed unless authorised by the race committee in writing. The request must be at the first reasonable opportunity, this may be after the race.

## **20.EQUIPMENT MEASURES AND CHECKS**

- 20.1. A boat or equipment may be inspected at any time for compliance with class rules, NOR or SI.

## **21.SUPPORT TEAMS**

- 21.1. Support teams and vessels will not be allowed on the water.

## **22.TRASH DISPOSAL**

- 22.1. Trash must not be placed on support vessels and must be carried by competitors until returning to shore.

## **23.BERTHING**

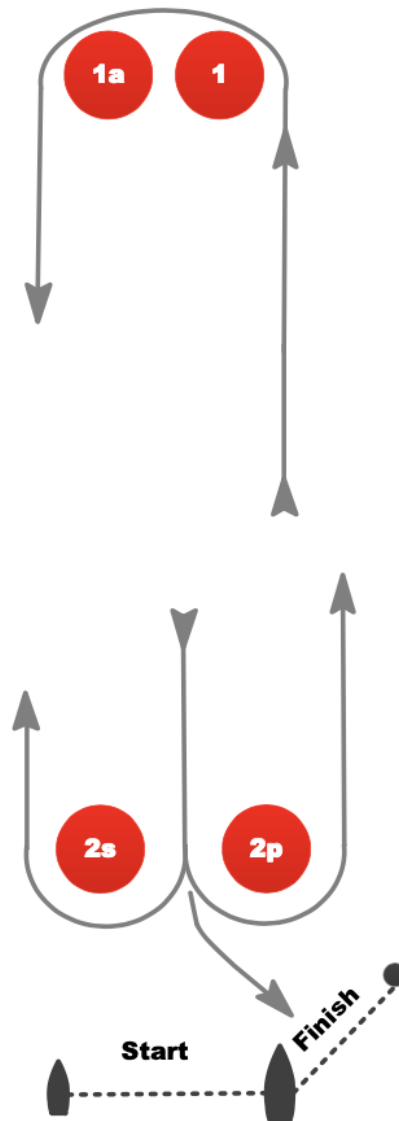
- 23.1. [DP] Boats shall be kept in their assigned places while they are in the dinghy park for the duration of the regatta unless instructed otherwise.

## **24.INSURANCE**

- 24.1. Each participating boat shall be insured with valid third-party liability insurance with a minimum cover of £3,000,000 per incident or the equivalent.

SI addendum 1

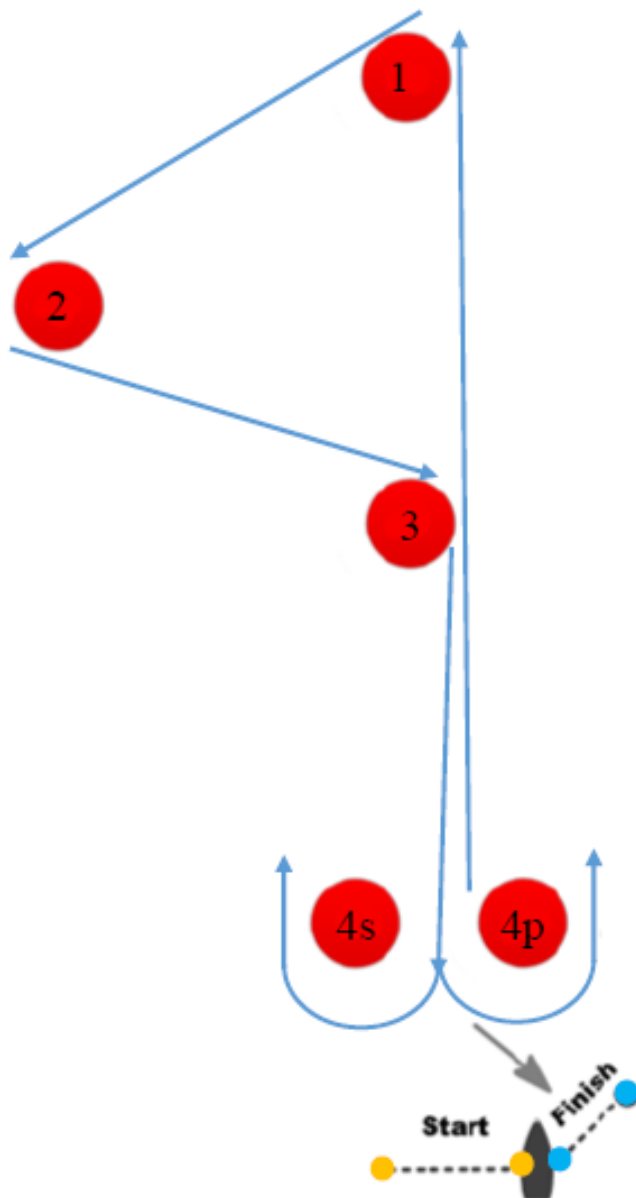
<b>LRA</b>	<b>COURSE: WINDWARD / LEEWARD with spreader mark and reaching finish</b>
<b>Signal</b>	<b>Mark Rounding Order</b>
<b>LRA2</b>	<b>Start - 1 - 1a - 2s/2p - 1 - 1a - 2p - Finish</b>
<b>LRA3</b>	<b>Start - 1 - 1a - 2s/2p - 1 - 1a - 2s/2p - 1 - 1a - 2p - Finish</b>
<b>LRA4</b>	<b>Start - 1 - 1a - 2s/2p - 1 - 1a - 2s/2p - 1 - 1a - 2s/2p - 1 - 1a - 2p - Finish</b>

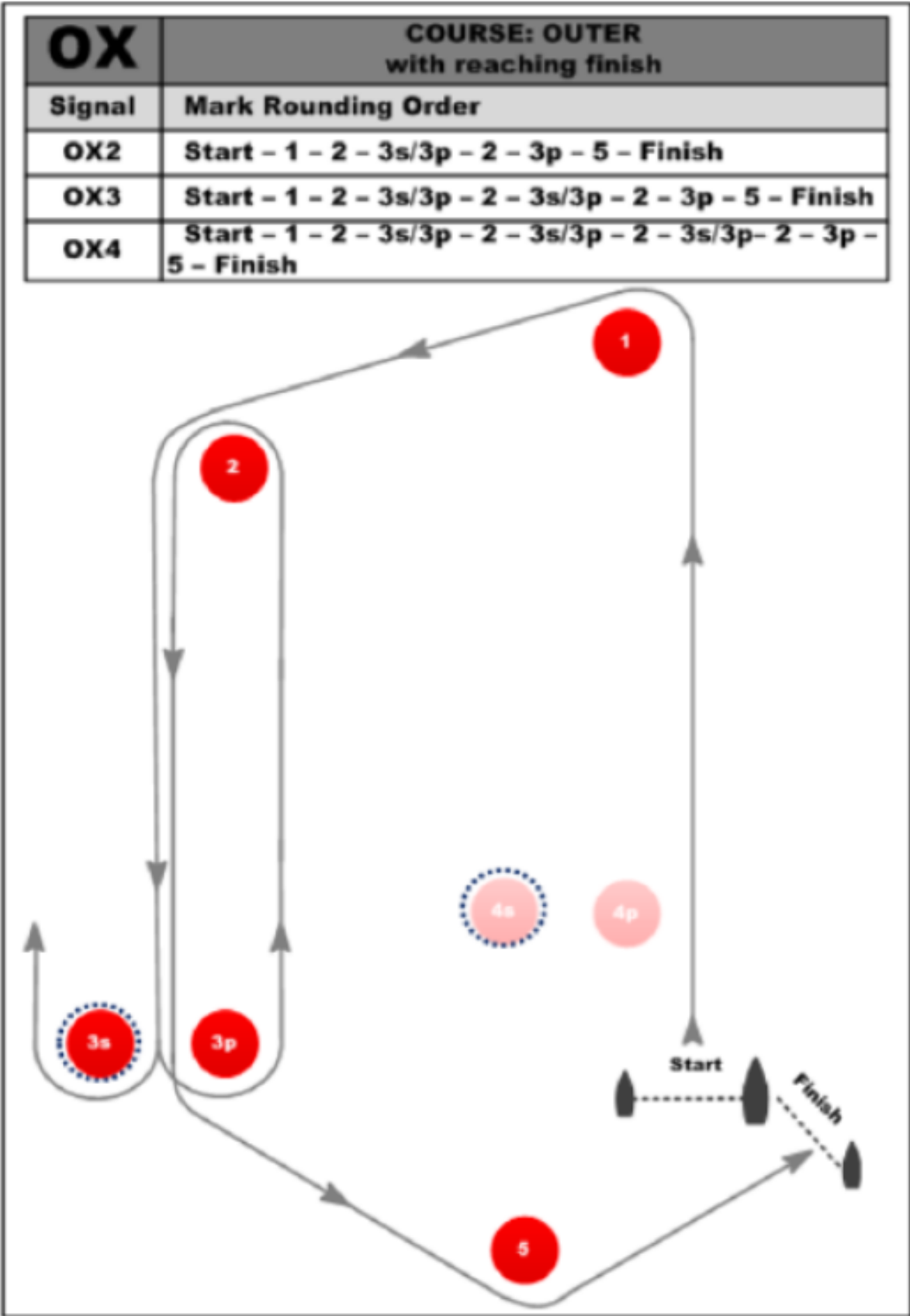


# IP

## with reaching finish

Signal	Mark Rounding Order
IP 2	Start - 1 - 2 - 3 - 4s/4p - 1 - 2 - 3 - 4p - finish
IP 3	Start - 1 - 2 - 3 - 4s/4p - 1 - 2 - 3 - 4s/4p - 1 - 2 - 3 - 4p - finish
IP 4	Start - 1 - 2 - 3 - 4s/4p - 1 - 2 - 3 - 4s/4p - 1 - 2 - 3 - 4p - finish





End of Sailing Instructions